# Minutes for Group *6* Week commencing *24-JAN-2022* Date of this minute *25-JAN-2022*

The following team members were present

|  |  |
| --- | --- |
| Name (printed/typed) | Signature |
| Ryan Bowman |  |
| Caolan Egan |  |
| Orfhlaith Woods |  |
| Ronan Crossan |  |

Task Reporting (Briefly list the progress for each team member in the last week.\*)

Name & Role (1): **Ryan Bowman**

* Minute Taker
* Discussed thought out requirements
* Discussed in detail what the game design will be.
* Discussed what questions we are going to ask in our lab session.

Name & Role (2): **Caolan Egan**

* Discussed thought out requirements.
* Highlighted how we will back up save our game data.
* Discussed current work on game plan.

Name & Role (3): **Orfhlaith Woods**

* Discussed thought out requirements
* Discussed in detail what the game design will be.
* Highlighted ‘Microservices’ and how we could maybe implement this in our project.

Name & Role (4): **Ronan Crossan**

* Discussed thought out requirements
* Discussed in detail what the game design will be.

\*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list the actions required of each team member for the next week.)

Name & Role (1): **Ryan Bowman**

* Continue with required reading.
* Focus on assessment for other.
* Started our investigation in to backing up game data – researched what database we could use?

Name & Role (2): **Caolan Egan**

* Continue with required reading.
* Focus on assessment for other.
* Started our investigation in to backing up game data – researched what database we could use?

Name & Role (3): **Orfhlaith Woods**

* Continue with required reading.
* Focus on assessment for other.
* Started our investigation in to backing up game data – researched what database we could use?

Name & Role (4): **Ronan Crossan**

* Continue with required reading.
* Focus on assessment for other.
* Started our investigation in to backing up game data – researched what database we could use?